

**THE CLAIMS**

**This listing of the claims will replace all prior versions and listings of claims in the application.**

1-50 Cancelled

51. (Currently Amended) A method of real-time communication between a plurality of users, the method comprising:

- providing a first user with collaboration initiation software on an associated first communication device having defined communication capabilities;
- keeping track of the communication capabilities of the first communication device;
- allowing the first user to log in at the first communication device and connect to at least one communication network;
- associating the first user with ~~the~~ a location information of the first communication device;
- causing display of a user identifier for at least the second user in a list on a display of the first communication device;
- if the second user is not logged in indicating to the first user that the second user is not logged in;
- allowing the first user to select the displayed second user's identifier;
- if the second user is logged in, responding to the selection by obtaining an address associated with a second communication device into which the second user has logged in; and
- using the obtained second user's address to enable real-time communication with second user,

wherein the real-time communication is established based on the communication capabilities of at least the first communication device, and wherein the method further comprises,

- detecting an incoming communication, from at least one communicating user, at the first communication device of the first user during an active communication with the second user;
- notifying the first user of the identity of each of the communicating users; and
- providing the first user with an option of accepting the incoming communication.

52. (Previously Presented) The method of claim 51, wherein keeping track of the communication capabilities is done by at least one server.

53. (Previously Presented) The method of claim 52, wherein the first communication device registers the communication device with at least one server.

54. (Previously Presented) The method of claim 51, wherein at least one communication device is a computer.

55. (Previously Presented) The method of claim 51, further comprising allowing the first user to select a communication capability and wherein the real-time communication is further established based on the communication capability selection.

56. (Previously Presented) The method of claim 55, wherein the communication capabilities include at least one of the set consisting of audio communications, video communications, snapshot sharing, and data conferencing.

57. (Previously Presented) The method of claim 56, wherein the data conferencing includes text communications.

58. (Previously Presented) The method of claim 56, wherein the communications includes at least audio.

59. (Previously Presented) The method of claim 51, wherein the real-time communication is over a wide area network.

60. (Previously Presented) The method of claim 51, wherein the location information includes address information.
61. (Previously Presented) The method of claim 51, wherein the second communication device is a wireless device.
62. (Currently Amended) The method of claim 61, wherein the ~~location information list~~ includes at least one graphical icon representing a user address information.
63. (Currently Amended) The method of claim 51, further comprising allowing the first user to:
- select ~~a third user~~ one or more users from among a plurality of potential users; and
  - add the ~~third user~~ selected one or more users to an existing communication.
64. Cancelled
65. (Previously Presented) The method of claim 51, wherein the real-time communication appears automatically on a display of the second communication device.
66. (Previously Presented) The method of claim 51, further comprising maintaining at least one service record for at least one logged in user, wherein the indication that the second user is not logged in occurs if no service record is found for the second user.
67. (Currently Amended) A method of real-time communication between a plurality of users the method comprising:
- providing a first user with collaboration initiation software on a respective first communication device configured for wireless communication;
  - allowing at least the first user to log in at the first communication device;
  - allowing the first user to connect to at least one communication network by using the first communication device;
  - associating the first user with ~~the an~~ address of the first communication device;
  - causing display of a user identifier for at least a second user on a display of at least the first communication device;

- allowing the first user to request communication with the second user by selecting the displayed second user's identifier;
- responding to the selection by obtaining an address associated with a second communication device into which the second user has logged in;
- keeping track of the communication capabilities of the second communication device;
- causing a notification to the second user of the request including a notification of the first user's identity; and
- if the second user accepts the request, enabling further real-time communication with the second user,

wherein the real-time communication is established based on the communication capabilities of at least the second communication device, and wherein the method further comprises,

- detecting an incoming communication, from at least one communicating user, at the first communication device of the first user during an active communication with the second user;
- notifying the first user of the identity of each of the communicating users; and
- providing the first user with an option of accepting the incoming communication.

68. (Previously Presented) The method of claim 67, wherein keeping track of the communication capabilities is done by at least one server.

69. (Previously Presented) The method of claim 68, wherein the first communication device registers the communication device with at least one server.

70. (Previously Presented) The method of claim 67, wherein at least one communication device is a computer.

71. (Previously Presented) The method of claim 67, further comprising allowing the first user to select a communication capability and wherein the real-time communication is further established based on the communication capability selection.

72. (Previously Presented) The method of claim 71, wherein the real-time communication includes text.
73. (Previously Presented) The method of claim 67, wherein the user identifier is in a personalized list.
74. (Previously Presented) The method of claim 73, wherein the personalized list includes at least one graphical icon representing a user.
75. (Previously Presented) The method of claim 74, wherein selecting a user includes clicking on an icon.
76. (Previously Presented) The method of claim 74, further comprising indicating to the first user whether another user is not logged in.
77. (Previously Presented) The method of claim 76, further comprising allowing the first user to send an e-mail to a third user.
78. (Previously Presented) The method of claim 76, further comprising maintaining at least one service record for at least one logged in user, wherein the indication to the first user of whether another user is not logged in occurs if no service record is found for that other user.
79. (Currently Amended) The method of claim 67, further comprising allowing the first user to:
- select ~~a third user~~ one or more from among a plurality of potential users; and
  - add the ~~third user~~ selected one or more users to an existing communication.
80. Cancelled
81. (Previously Presented) The method of claim 67, wherein the notification of the first user's identity appears automatically on a display of the second communication device.
82. (Currently Amended) A method of real-time communication between a plurality of users, the method comprising:

- providing each of the plurality of users with collaboration initiation software on associated communication devices;
- allowing at least first and second users to connect to respective first and second communication networks and log in at respective first and second communication devices;
- associating the first user with ~~the~~ a location of the first communication device;
- associating the second user with ~~the~~ a location of the second communication device;
- keeping track of ~~the~~ communication capabilities of the second communication device;
- causing display of a user identifier for at least the second user on a display of at least a first communication device;
- allowing the first user to request communication with the second user by selecting the displayed second user's identifier;
- responding to the selection by obtaining an address associated with the second communication device;
- causing notification to ~~notifying~~ the second user of the request by the first user and of the first user's identity; and
- if the second user accepts the request, establishing a connection between the first and second users thereby enabling further real-time communication to be displayed on displays of the first and second communication devices,

wherein the communication is established based on the communication capabilities of at least the second communication device, and wherein the method further comprises,

- detecting an incoming communication, from at least one communicating user, at the first communication device of the first user during an active communication with the second user;
- notifying the first user of the identity of each of the communicating users; and
- providing the first user with an option of accepting the incoming communication.

83. (Previously Presented) The method of claim 82, wherein keeping track of the communication capabilities is done by at least one server.
84. (Previously Presented) The method of claim 83, wherein the first communication device registers the communication device with at least one server.
85. (Previously Presented) The method of claim 82, wherein at least one communication device is a computer.
86. (Previously Presented) The method of claim 82, further comprising allowing the first user to select a communication capability and wherein the real-time communication is further established based on the communication capability selection.
87. (Previously Presented) The method of claim 86, wherein the communication includes real-time time text.
88. Cancelled
89. (Currently Amended) The method of claim 82, wherein the notification of the request to ~~initiate~~ communicate appears automatically on the second user's display.
90. (Previously Presented) The method of claim 82, wherein the user identifier is displayed in a list that is scrollable.
91. (Currently Amended) The method of claim 90, further comprising allowing the first user to:
- select a ~~third user~~ one or more users from among a plurality of potential users; and
  - add the ~~third user~~ one or more users to an existing communication.
92. (Previously Presented) The method of claim 82, further comprising indicating to a user whether another user is not logged in.

93. (Previously Presented) The method of claim 92, further comprising maintaining at least one service record for at least one logged in user, wherein the indication to the first user of whether another user is not logged in occurs if no service record is found for the other user.

94. (Previously Presented) The method of claim 82, wherein the communication includes video.

95. (Previously Presented) The method of claim 82, wherein at least one communication device is a wireless device.

96. (Previously Presented) The method of claim 82, wherein the communication is over at least one wide area network.

97. (Currently Amended) The method of claim 82, wherein the location information of the first communication device and the location information of the second device includes address information.

98. (Currently Amended) A method of real-time communication between a plurality of users, the method comprising:

- providing first and second users with collaboration initiation software on respective first and second communication devices, wherein at least the second communication device is a wireless device;
- allowing at least first and second users to log in at their respective first and second communication devices;
- allowing the first and second users to connect to at least respective first and second communication networks with their respective communication devices;
- associating the first user with ~~a~~ the location of the first communication device;
- associating the second user with an address of the second communication device;
- keeping track of ~~the~~ communication capabilities of the second communication device;



- causing display of a user identifier in a list including at least one user identifier for at least the second user on a display associated with at least the first communication device;
- allowing the first user to select the displayed second user's identifier;
- responding to the selection by obtaining the address associated with the second communication device;
- indicating to the first user whether another user is not logged in; and
- enabling real-time communication between the first and second users,

wherein the real-time communication is established based on the communication capabilities of at least the second communication device-, and wherein the method further comprises,

- detecting an incoming communication, from at least one communicating user, at the first communication device of the first user during an active communication with the second user;
- notifying the first user of the identity of each of the communicating users; and
- providing the first user with an option of accepting the incoming communication.

99. (Previously Presented) The method of claim 98, wherein keeping track of the communication capabilities is done by at least one server.

100. (Previously Presented) The method of claim 99, wherein the first communication device registers the communication device with at least one server.

101. (Previously Presented) The method of claim 98, wherein at least one communication device is a computer.

102. (Previously Presented) The method of claim 98, further comprising allowing the first user to select a communication capability and wherein the real-time communication is further established based on the communication capability selection.

103. (Currently Amended) The method of claim 98, further comprising allowing the first user to:

- select a ~~third user~~ one or more users from among a plurality of potential users;  
and
- add the one or more users ~~third user~~ to an existing communication.

104. Cancelled

105. (Currently Amended) The method of claim 102[[4]], wherein the ~~notification of the attempt by the third user communications appears automatically on the display of the first~~ real-time communication includes at least audio device.

106. (Previously Presented) The method of claim 102, wherein the communication includes text.

107. (Previously Presented) The method of claim 98, further comprising maintaining at least one service record for at least one logged in user, wherein the indication to the first user of whether another user is not logged in occurs if no service record is found for the other user.

108. (Previously Presented) The method of claim 98, wherein the location information includes address information.